***Chen Wang***

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**Executive Summary, Agile, BS, HTTP request, communication skills, writing,Bachelor----**

* Software developer.
* 1.5 year of IOS experience.
* One IOS game in App store.
* Two IOS related work experience
* Unity3D and game development.
* Basic knowledge in MySQL, HTML, PHP, Laravel framework.
* Familiar with C#, Java, C++ and Python.

**Experience,Software Developer life Cycle(SDLC),software engineering, IOS SDK-----------**

* **Independent & Contract Software Developer 2017 – Present**
  + **RelativePitch (available in App Store)**: A IOS game used to learn relative pitch.
  + **Balloon Beach & Garbage Game:** two Unity3D games
  + **Identifibio** **Patient IOS Version (Contract):** A project sponsored by IdentifiBio (Medical Company in Laguna Hill, California). It is currently in its beta version. I am working on AI Chatbot which can answer Billing related question.
  + **FlashChat**: A messaging app which allows users to chat in same chatting room. (swift, Firebase3)

**Newland Payment Technology (NPT), Software Engineer (Internship) 07/2018 – 09/2018**

* + **Goals**: To improve the performance of existing Artistic QRcode Scanner for the company**.**
  + **Duties**: participated in the research, collecting resource and testing algorithms.
  + **Tools**: Java, Zbar Library, eclipse.
* **Fujian KaiPeng Informational Technology, IOS developer 07/2017 – 09/2017**
  + **Goals**: To implement a training app for Taiping Insurance company participated in UI implementation (OC) and wrote test cases with the QA team.
  + **Duties**: participated in front-end implementation.
  + **Tools**: Objective-C, Xcode, Bitbucket.

**Education,submmiting apps to App store, Mobile Application-----------------------------------**

* University of California, Irvine. Major in Software Engineering

**Sept. 2016 – June. 2019 - GPA 3.3**

* Santa Barbara City College. Major in Computer Science

**Sept. 2014 - June. 2016 - GPA 3.5**

**Technical Skills,Debugging,OOP,data structure,team player,MVC,bilingual,Chinese ------**

* JSON, XML
* Xcode, Eclipse, Visual Studio
* Bash Command
* NLP (Dialogflow)
* Swift, C++, Java, python – 1+ year
* C#, Objective-C – 0.6 year
* Bitbucket /Github/Git
* Firebase